

NOM : _____

JOUEUR : _____

ABILITIES					
	Score	Object	Mod	Tmp	Tmod
FOR					
DEX					
CON					
INT					
WIS					
CHA					

HIT POINTS : _____

STATISTICS								
	Total	Base	Ability mod.	Misc	Tmp			
REF								
FOR								
WILL								
INIT								
	Total	Base	Armor	Shied	Ability mod.	Size	Misc	Tmp
AC		10						

SKILLS		MAX /			
Cl	Skill	Ranks	A.mod	Misc	Total

<input type="checkbox"/>	Appraise		int		
<input type="checkbox"/>	Balance *		dex		
<input type="checkbox"/>	Bluff		cha		
<input type="checkbox"/>	Climb *		str		
<input type="checkbox"/>	Concentration		con		
<input type="checkbox"/>	Craft		int		
<input type="checkbox"/>	Decipher script †		int		
<input type="checkbox"/>	Diplomacy		cha		
<input type="checkbox"/>	Disable device †		int		
<input type="checkbox"/>	Disguise		cha		
<input type="checkbox"/>	Escape artist *		dex		
<input type="checkbox"/>	Forgery		int		
<input type="checkbox"/>	Gather information		cha		
<input type="checkbox"/>	Handle animal †		cha		
<input type="checkbox"/>	Heal		wis		
<input type="checkbox"/>	Hide *		dex		
<input type="checkbox"/>	Intimidate		cha		
<input type="checkbox"/>	Jump *		str		
<input type="checkbox"/>	Knowledge arcana †		int		
<input type="checkbox"/>	Knowledge nature †		int		
<input type="checkbox"/>	Knowledge religion †		int		
<input type="checkbox"/>	Listen		wis		
<input type="checkbox"/>	Move silently *		dex		
<input type="checkbox"/>	Open lock †		dex		
<input type="checkbox"/>	Perform		cha		
<input type="checkbox"/>	Profession †		wis		
<input type="checkbox"/>	Ride		dex		
<input type="checkbox"/>	Search		int		
<input type="checkbox"/>	Sense motive		wis		
<input type="checkbox"/>	Sleight of hand * †		dex		
<input type="checkbox"/>	Speak language †		-		
<input type="checkbox"/>	Spellcraft †		int		
<input type="checkbox"/>	Spot		wis		
<input type="checkbox"/>	Survival		wis		
<input type="checkbox"/>	Swim **		str		
<input type="checkbox"/>	Tumble * †		dex		
<input type="checkbox"/>	Use magic device †		cha		
<input type="checkbox"/>	Use rope		dex		

MELEE ATTACK BONUS				
Ability mod	Size	Misc	Base	Total

RANGED ATTACK BONUS				
Ability mod	Size	Misc	Base	Total

ARMOR						
Name	Armor bonus	Max DEX bonus	Check penalty	Spell failure	Speed	Run

CARRYING LOAD					
Load	Max DEX bonus	Check penalty	Speed	Run	

WEAPON								SKILLS		MAX /			
Tot. bonus	Att.bonus	Hand	Feat	Misc	Damage	Critical	Range	Cl	Skill	Ranks	A.mod	Misc	Total
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